

October 26, 2017



Spectra Ticketing & Fan Engagement – Philadelphia, PA

Flyers Game Presentation & Graphic Design Intern Spring 2018

Overview

The Flyers Game Presentation Department is looking for a creative and driven individual who has a positive attitude and a strong desire to learn and be part of the Flyers culture. The Game Presentation Graphic Design & Animation Intern will have the opportunity to learn and create graphics for use in-game on the Flyers video board and will assist in planning and producing a wide variety of elements to enhance the fan experience.

Responsibilities

- Work as an integral member of the Game Presentation department including planning, organizing and executing an array of graphics necessary for the in-game entertainment of all home Flyers games

- Create a variety of in-game elements for each Flyers home games including video board graphics, corner board graphics, crowd prompts, noise meters, and other animations or projects as assigned

- Assist in the design process of creative material and building décor

- Organize the departmental graphics inventory

- Design and create graphics for sponsorship in-game elements, marketing initiatives, food and beverage items, upcoming events, and other graphics as needed

- Record and track graphics to be used in game script

- Create, design, proofread, and edit collateral materials

- Perform all other duties and responsibilities as assigned

Qualifications

- Must be a college junior, senior, or graduate student pursuing a degree in Graphic Design, Animation, Media Arts, Communications or closely related field (The internship is PAID, however housing/transportation are the intern's responsibility)

- Proficient with Adobe Creative Suite including Photoshop, After Effects, and Illustrator

Approved For Posting
Office of Student Life

- Knowledgeable on both Mac and PC
 - Must be a highly detail-oriented, self-motivated communicator who follows direction and functions well in a dynamic environment
 - Experience managing multiple projects, adapting to changing schedules, finishing tasks quickly, and meeting deadlines
 - Excellent written and verbal communication skills
 - Familiarity with different design formats for both print and web
 - Video production and editing skills beneficial, but not required
- **Must provide an online demo reel or portfolio of work that includes applicable graphic design and/or animations to be considered for an interview

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